

THE VICTOR READER WAVE

- Plays DAISY books as well as music and books on MP3 or audio CD
- Powerful navigation features
- Go directly to any page number
- Very accessible design



Getting to Know Your WAVE

Machine Basics

- The **WAVE** has 20 keys, located under the LCD display screen, 12 tactile keys are arranged like a telephone key pad and are used as numeric keys. The remaining 8 keys are arranged in a half-circle around the parameter of the unit. These keys are divided into three groups, separated by a single embossed line. They are your function and control keys.



Under the Unit

- The battery storage compartment is located underneath the unit
- The unit comes with two rechargeable AA batteries
- You can use regular AA alkaline batteries or commercial rechargeable batteries. (*only rechargeable batteries from HumanWare will recharge in the unit*)



The Right Side of the Unit

- **Connector Ports**
 - AC Adapter Port
 - Line Out Port
 - External Speaker/earphone Port
- **Hold Button or Lock Switch – Used to lock the keys**



**Hold
Button/Lock
Switch**

Connector Ports

GROUP ONE: Basic Functions & Control Keys

The **ON/OFF Power key** – Positioned at 2 o'clock; press this button to turn on/off the unit; also used as **Volume** and **Speed Toggle key**.

The **Up Arrow key** – Positioned at 3 o'clock; used to increase **Volume** and **Speed**

The **Down Arrow key** – Positioned at 4 o'clock; used to decrease **Volume** and **Speed**



Power key - On/Off button

Up Arrow Key – Increases reading Speed and Volume

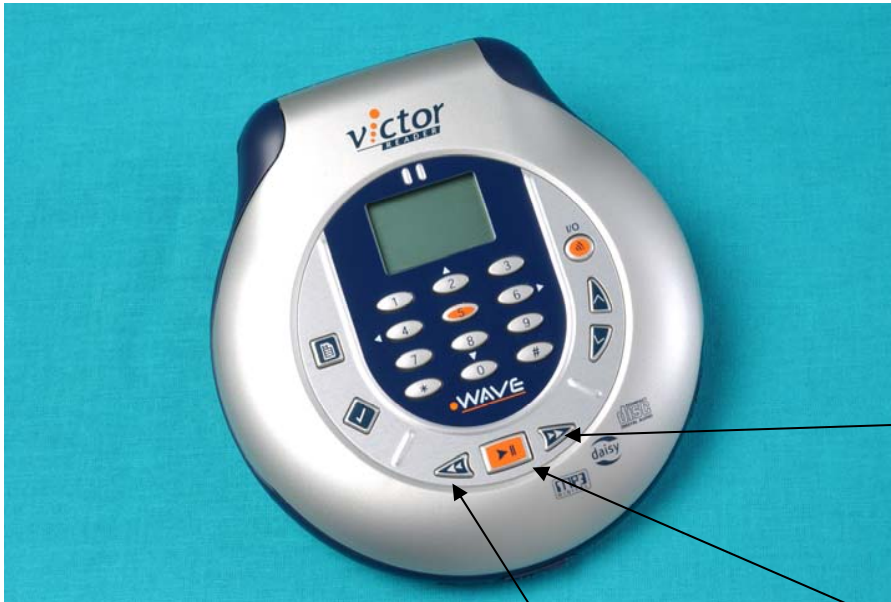
Down Arrow key - Decrease reading Speed and Volume

GROUP TWO - Basic Functions & Control Keys

The **Fast-Forward** Key – used to go forward in a book

The **Play/Stop** Key – used to play or stop a book

The **Rewind** Key – used to go backwards in a book



Fast-Forward key

Rewind key

Play/Stop key

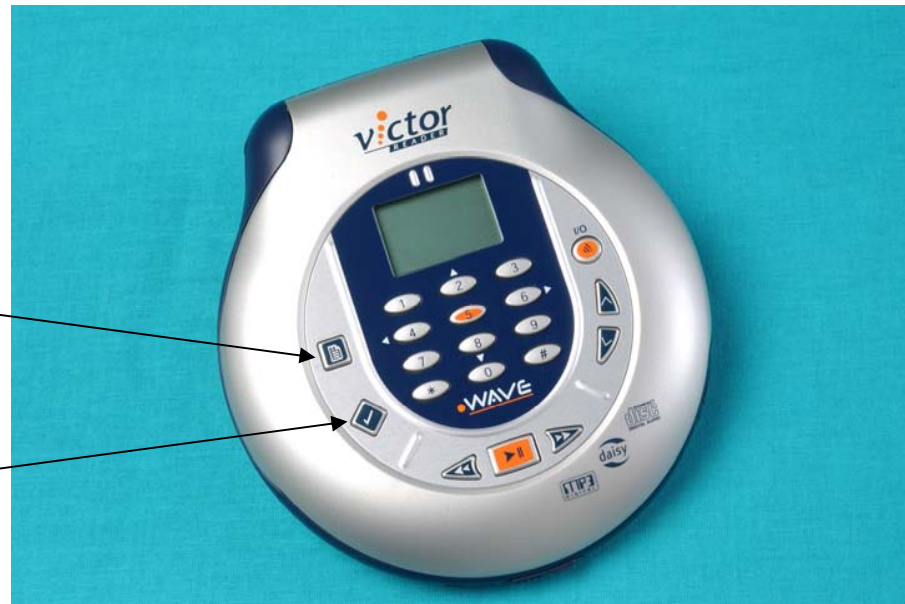
GROUP THREE - Basic Functions & Control Keys

The **Go-To-Page** Key – Square shaped and positioned at 9 o'clock and visually identified by a book page

The **Bookmark** Key – Diamond shape and positioned at 8 o'clock and visually identified by a check mark

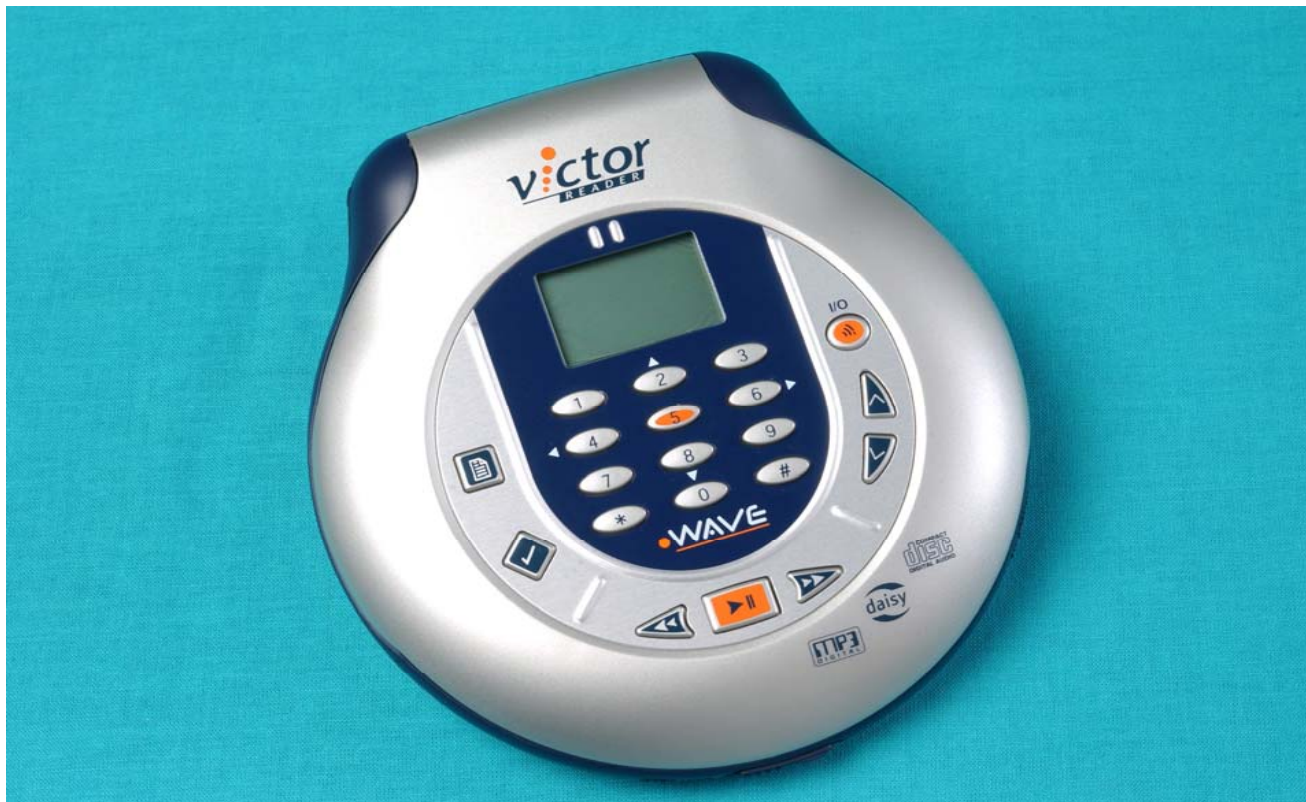
Go-To-Page key

Bookmark key



NUMERIC KEY FUNCTIONS

Line One:	1: Bookshelf	2: Navigational Element	3: Unused
Line Two:	4: Back	5: Where Am I?	6: Forward
Line Three:	7: Unused	8: Navigational Element	9: Sleep
Line Four:	*: Cancel	0: Info	# Confirm



Getting Started

Opening the Wave:

Slide the button to the right (towards the back of the unit) to open the CD-ROM clam shell drive.



To Power ON

Press the first key located at two o'clock.

To Power OFF

Press and hold down the second key located at two o'clock. You will hear one beep tone before the unit powers off.



Inserting a CD

- Slide the “Open Button” to the right to open the CD-ROM drive
- Place the CD into the drive, label side up
- Close clam shell drive



Ejecting a CD

- Slide the button in the front of the unit towards the back to open the clam-shell CD-ROM drive and lift out the CD.

Playing a CD



- Press the **PLAY/STOP** key to listen to the CD
- Press the same button to STOP the CD

VOLUME

To adjust the volume of a CD



Volume Key

Increase Volume

Decrease Volume

- Press the **Volume key** located at 2 o'clock to select volume
- Press the **UP Arrow key** located at 3 o'clock to increase the volume
- Press the **DOWN Arrow key** located at 4 o'clock to decrease the volume

The volume is automatically saved at the end of each session

SPEED

- To adjust the speed of a CD



Speed Key

Increase Reading Speed

Decrease Reading Speed

Press the **Speed key** located at 2 o'clock to select the reading speed

Press the **UP Arrow key** located at 3 o'clock to increase the reading speed

Press the **DOWN Arrow key** located at 4 o'clock to decrease the reading speed

Jumping to a Specific Page

- Press the Go-To-Page key -

Go To Page Key



- Enter the desired page number using the numerical keypad which corresponds to a clock, then press the confirmation key (**# sign**) to confirm.
- The unit starts playing automatically

NAVIGATION KEYS

- **Keys 2, 4, 6, and 8** are navigation keys. They allow the user to move quickly from one *element* (page, chapter, section, unit) to another.
- Use **Keys 2** and **8** to select a navigation *element* (page, chapter, section, unit).
- Use **Keys 4** and **6** to move (forward or backward) within the selected *element*.

Note: The navigation element can be changed anytime using the 2 or 8 Keys.

Inserting a Bookmark

Bookmarks allows you to quickly and easily return to a specific page within a book...

- To insert a Bookmark, press the **BOOKMARK** key located in the left column twice or until you hear “Insert Bookmark”
- Enter any number from **1** to **9998** you want to assign to the bookmark.
- Press the **# key** to confirm.

The bookmark will be stored in memory. If you do not assign a number, the first available number will be assigned automatically.



Bookmark Key

Confirmation Key

Bookmark List

- Press the **BOOKMARK** Key 3 times or until you hear “Bookmark List”
- Press **Key 4** or **Key 6** to toggle from one bookmark to the next. You will hear the number of the next bookmark and play will start.
- Press the **Confirmation Key** (# sign) to confirm the current position and continue play.
- To exit the Bookmark list, Press the Star (*) **Key**.

Removing All Bookmarks

- Press the BOOKMARK Key until you hear ***REMOVE BOOKMARK***
- Enter the Bookmark number you want to delete
- Press the # key to confirm

This only removes the bookmarks in the current book and not bookmarks in other books

SPECIAL KEYS

Where AM I?

Key 5

Press **Key 5** to find out where you are at any time.

Sleep Mode Key

Key 9

To activate the sleep mode, press **Key 9** more than once.

Each key press will activate a 15, 30, 45, or 60 minute delay until Victor will automatically power off.

To turn off the sleep timer, press the **SLEEP MODE** Key until you hear *sleep off*.

Note: Press the **Sleep** button when sleep mode is active to hear the remaining minutes before Victor powers off.

THE VICTOR READER WAVE

